

Credits:

"Slavic Demons - Baba Yaga"

by Soulrender.

Used tiles and animations:

- Dark Fantasy Resource Pack
- Ancient Dungeon Base Pack for MV
- Fantastic Buildings: Medieval
- Default RTP.

Characters:

All characters were created using Schlangan's Extended character generator with default MV and MZ generator parts with addition of generator parts created by:

- Avery
- HiddenOne
- KADOKAWA
- whtDragon
- MV Trinity Resource Pack for MZ
- Yunary

Plugins used:

- Community Basic – by RM Core Script Team.
- YEP_MessageCore – by Yanfly.
- Yami_SkipTitle – by Yami.
- SRD_CameraCore – by SumRndmDde.
- Custom two of my own – Soulrender.
- Khas' Lightning Effects – by Nilo K.
- Galv's Basic Event Shadows – by Galv.

Game Font:

- ProzaLibre – Google font, Designed by Jasper de Waard

Music:

- Joel Steudler - Opening The Portal
- Tyler Cline - The Voice of the Wind

Sound Effects:

- Default RTP
- Sounds provided by zapsplat portal, edited and mastered by Soulrender for use in my other project, Spellzone
[Link to project](#)

Engine used: RPG Maker MV 1.6.2.

PIXI Version: 4.9.8

nwjs Version: 0.29.0 – default provided with RMMV 1.6.2

if someone is missed in the credit list, please contact me via forum:
[Please use this direct link to my profile.](#)